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// EventTalksController.swift
// Eventor
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// Created by Rostyslav Kobizsky on 11/21/14.
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//

import UIKit

class EventTalksController: UIViewController, CBLGUITableDelegate,
    UITableViewDelegate, UISearchBarDelegate, SWTableViewCellDelegate,
    UISplitViewControllerDelegate, EventController {

    var event: Event!

    private var appDelegate : AppDelegate {
        return UIApplication.sharedApplication().delegate as AppDelegate
    }
    private var scheduledLiveQuery: CBLLiveQuery!

    @IBOutlet private var dataSource: CBLGUITableSource!
    @IBOutlet private var tableView: UITableView!
    @IBOutlet weak var searchBar: UISearchBar!

    override func viewDidLoad() {
        super.viewDidLoad()

        assert(event != nil, "Event can't be nil")
        navigationItem.leftBarButtonItem = ThemeFactory.defaultTheme.
            menuBarButtonItem(self, action: "openMenu:")

        dataSource.grouped = "dateFormattedString"
        dataSource.sortDescriptors = [NSSortDescriptor(key: "start",
            ascending: false)]
        dataSource.liveQuery = Talk.query(event: event).asLiveQuery()
        dataSource.liveQuery?.start()
        searchDisplayController?.searchResultsTableView.dataSource =
            dataSource
    }

    override func viewWillAppear(animated: Bool) {
        super.viewWillAppear(animated)
        if let indexPaths = tableView.indexPathsForSelectedRows() as?
            [NSIndexPath] {
            for indexPath in indexPaths {
                tableView.deselectRowAtIndexPath(indexPath, animated:
                    animated)
            }
        }
    }

    func positionForBar(bar: UIBarPositioning) -> UIBarPosition {
        return .Top
    }

    // MARK: CBLGUITableDelegate

    func couchTableSource(source: CBLGUITableSource, cellForRowAtIndexPath

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indexPath: NSIndexPath) -> UITableViewCell {
    let cell =
        source.tableView?.dequeueReusableCellWithIdentifier("TalkCellIdentifier", forIndexPath: indexPath) as TalkTableViewCell

    if let talk = source.objectAtIndex(indexPath) as? Talk {
        cell.talk = talk
        cell.delegate = self
    }

    return cell
}

func couchTableSource(source: CBLUITableSource, titleForHeaderInSection
    section: Int) -> String? {
    if let talk = source.objectAtIndex(NSIndexPath(forRow: 0,
        inSection: section)) as? Talk {
        return talk.dateFormattedString()
    }
    return nil
}

func couchTableSourceDidChangeModel(source: CBLUITableSource) {
    if (searchDisplayController?.active == true) {
        searchDisplayController?.searchResultsTableView.reloadData()
    } else {
        tableView.reloadData()
    }
}

func tableView(tableView: UITableView, estimatedHeightForRowAtIndexPath
    indexPath: NSIndexPath) -> CGFloat {
    return UITableViewAutomaticDimension
}

func tableView(tableView: UITableView, heightForRowAtIndexPath indexPath:
    NSIndexPath) -> CGFloat {
    return UITableViewAutomaticDimension
}

// MARK: UISearchBar Delegate

func searchBarTextDidBeginEditing(searchBar: UISearchBar) {
    searchBar.setShowsCancelButton(true, animated: true)
}

func searchBarTextDidEndEditing(searchBar: UISearchBar) {
    searchBar.setShowsCancelButton(false, animated: true)
}

func searchBarCancelButtonClicked(searchBar: UISearchBar) {
    searchBar.resignFirstResponder()
    self.dataSource.predicate = nil
}

func searchBar(searchBar: UISearchBar, textDidChange searchText: String) {
    if searchText != "" {
        self.dataSource.predicate = NSPredicate(format: "title CONTAINS[c]
%@\"", searchText)
    }
}

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    }
    else {
        self.dataSource.predicate = nil
    }
}

func tableView(tableView: UITableView, didSelectRowAtIndexPath indexPath:
NSIndexPath) {
    tableView.deselectRowAtIndexPath(indexPath, animated: true)
    self.performSegueWithIdentifier("ShowTalk", sender: tableView.
        cellForRowAtIndexPath(indexPath))
}

// MARK: Actions

@IBAction func dismissSplitController(sender: AnyObject?) {
    splitViewController?.evo_drawerController?.openDrawerSide(.Left,
        animated: true, completion: nil)
}

// MARK: - SWTableViewCell delegate

func swipeableTableViewCellShouldHideUtilityButtonsOnSwipe(cell:
SWTableViewCell!) -> Bool {
    return true
}

func swipeableTableViewCell(cell: SWTableViewCell!,
didTriggerRightUtilityButtonWithIndex index: Int) {
    let appDelegate = UIApplication.sharedApplication().delegate as
        AppDelegate
    let talk = (cell as TalkTableViewCell).talk

    let detailsNavController =
        self.splitViewController?.viewControllers[1] as?
        UINavigationController

    switch (index) {
    case 0: // Share
        if detailsNavController != nil {
            let storyboard = UIStoryboard(name: "Main", bundle: nil)
            let shareController = storyboard.
                instantiateViewControllerWithIdentifier("shareController")
                as EventTalkShareController
            shareController.talk = talk
            detailsNavController!.pushViewController(shareController,
                animated: true)
        }
        else {
            self.performSegueWithIdentifier("showShareController", sender:
                talk)
        }
    case 1: // Feedback
        if detailsNavController != nil {
            let storyboard = UIStoryboard(name: "Main", bundle: nil)
            let shareController = storyboard.
                instantiateViewControllerWithIdentifier("feedbackController
                ") as EventTalkFeedbackController
            shareController.talk = talk
            detailsNavController!.pushViewController(shareController,

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        animated: true)
    }
    else {
        self.performSegueWithIdentifier("showFeedback", sender: talk)
    }
case 2: // Schedule
    let agendaDocID = "agenda:" + appDelegate.profile.user_id + ":" +
        talk.document.documentID
    let agenda = AgendaTalk(talk: talk!, owner: appDelegate.profile)
    agenda.scheduled = !(cell.rightUtilityButtons[index] as UIButton).
        selected

    var error: NSError?
    assert(agenda.save(&error), "Can't save model into database!")
default:
    return
}

cell.hideUtilityButtonsAnimated(true)
}

// MARK: Navigation

override func prepareForSegue(segue: UIStoryboardSegue, sender:
    AnyObject?) {
    switch segue.destinationViewController {
    case let navigationController as UINavigationController:
        if let controller = navigationController.viewControllers.first as?
            EventTalkController {
            if let cell = sender as? TalkTableViewCell {
                controller.talk = cell.talk
            }
        }
    case is EventTalkFeedbackController:
        if sender != nil {
            (segue.destinationViewController as
                EventTalkFeedbackController).talk = sender as Talk
        }
    case is EventTalkShareController:
        if sender != nil {
            (segue.destinationViewController as EventTalkShareController).
                talk = sender as Talk
        }
    default:
        return
    }
}
}
}

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